Software Defect Predication using Classifier Mining

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There has been rapid growth of software development. Due to various causes, the software comes with many defects. In Software development process, testing of software is the main phase which reduces the defects of the software. If a developer or a tester can predict the software defects properly then, it reduces the cost, time and e ort. In this paper, we show a comparative analysis of software defect prediction based on classification rule mining. We propose a scheme for this process and we choose different classification algorithms. Showing the comparison of predictions in software defects analysis. This evaluation analyzes the prediction performance of competing learning schemes for given historical data sets(NASA MDP Data Set). The result of this scheme evaluation shows that we have to choose different classifier rule for different data set.

Keywords: Software defect prediction, classification Algorithm, Confusion matrix

1.1 Mining for software Engineering

To improve the software productivity and quality, software engineers are applying data mining algorithms to various SE tasks. Many algorithms can help engineers gure out how to invoke API methods provided by a complex library or framework with insufficient documentation. In terms of maintenance, such type of data mining algorithms can assist in determining what code locations must be changed when another code location is changed. Software engineers can also use data mining algorithms to hunt for potential bugs that can cause future in-field failures as well as identify buggy lines of code (LOC) responsible for already-known failures. The second and third columns of Table 2.1 list several example data mining algorithms and the SE tasks to which engineers apply them [1].

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Proposed Scheme

2.1 Overview of the Framework

In General, before building defect prediction model and using them for prediction purposes, we first need to decide which learning scheme or learning algorithm should be used to construct the model. Thus, the predictive performance of the learning scheme should be determined, especially for future data. However, this step is often neglected and so the resultant prediction model may not be Reliable. As a consequence, we use a software defect prediction framework that provides guidance to address these potential shortcomings.

The framework consists of two components:

1) scheme evaluation and

2) defect prediction.

Figure 2.1 contains the details. At the scheme evaluation stage, the performances of the different learning schemes are evaluated with historical data to determine whether a certain learning scheme performs sufficiently well for prediction purposes or to select the best from a set of competing schemes.

From Figure 2.1, we can see that the historical data are divided into two parts: a training set for building learners with the given learning schemes, and a test set



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Figure 2.1: Proposed framework

for evaluating the performances of the learners. It is very important that the test data are not used in any way to build the learners. This is a necessary condition to assess the generalization ability of a learner that is built according to a learning scheme and to further determine whether or not to apply the learning scheme or select one best scheme from the given schemes.

At the defect prediction stage, according to the performance report of the rst stage, a learning scheme is selected and used to build a prediction model and predict software defect. From Fig. 2.1, we observe that all of the historical data are used to build the predictor here. This is very different from the first stage; it is very useful for improving the generalization ability of the predictor. After the predictor is built, it can be used to predict the defect-proneness of new software components.

MGF proposed [5] a baseline experiment and reported the performance of the Naive Bayes data miner with log- filtering as well as attribute selection, which performed the scheme evaluation but with in appropriate data. This is because they used both the training (which can be viewed as historical data) and test (which can be viewed as new data) data to rank attributes, while the labels of the new data are unavailable when choosing attributes in practice.

2.2 Scheme Evaluation

The scheme evaluation is a fundamental part of the software defect prediction framework. At this stage, different learning schemes are evaluated by building and evaluating learners with them. The first problem of scheme evaluation is how to divide historical data into training and test data. As mentioned above, the test data should be independent of the learner construction. This is a necessary precondition to evaluate the performance of a learner for new data. Cross-validations usually used to estimate how accurately a predictive model will perform in practice. One round of cross-validation involves partitioning a data set into complementary subsets, performing the analysis on one subset, and validating the analysis on the other subset. To reduce variability, multiple rounds of cross-validation are performed using different partitions, and the validation results are averaged over the rounds.

In our framework, an percentage split used for estimating the performance of each predictive model, that is, each data set is first divided into 2 parts, and after that a

predictor is learned on 60% instances, and then tested on the remaining 40%. To overcome any ordering effect and to achieve reliable statistics, each holdout experiment is also repeated M times and in each repetition the data sets are randomized. So overall, M*N(N=Data sets) models are built in all during the period of evaluation; thus M*N results are obtained on each data set about the performance of the each learning scheme.

After the training-test splitting is done each round, both the training data and learning scheme(s) are used to build a learner. A learning scheme consists of a data preprocessing method, an attribute selection method, and a learning algorithm.

Evaluation of the proposed framework is comprised of:

- 1. A data preprocessor
 - The training data are preprocessed, such as removing outliers, handling missing values, and discretizing or transforming numeric attributes.
 - Here Preprocessor used-NASA Preprocessing Tool
- 2. An attribute selector

• Here we have considered all the attributes provided by the NASA MDP Data Set.

3. Learning Algorithms

- { NaiveBayseSimple from bayse classification
- { Logistic classi cation
- { From Rule based classification {

DecisionTable

{ OneR

{ JRip {

PART

{ From Tree based classification { {

J48



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{ J48Graft
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2.3 Scheme Evaluation Algorithm

Data: Historical Data Set

Result: The mean performance values

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1 M=12 :No of Data Set
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2 i=1;

3 while i<=M do

4 Read Historical Data Set D[i];

5 Split Data set Instances using % split;

6 Train[i]=60% of D; % Training Data;

7 Learning(Train[i],scheme);

8 Test Data=D[i]-Train[i];% Test Data;

9 Result=TestClassifier(Test[i],Learner);

10 end

Algorithm 1: Scheme Evaluation

2.4 Defect prediction

The defect prediction part of our framework is straightforward; it consists of predictor construction and defect prediction. During the period of the predictor construction:

1. A learning scheme is chosen according to the Performance Report.

2. A predictor is built with the selected learning scheme and the whole historical data. While evaluating a learning scheme, a learner is built with the training data and tested on the test data. Its final performance is the mean over all rounds. This reveals that the evaluation indeed covers all the data. Therefore, as we use all of the historical data to build the predictor, it is expected that the constructed predictor has stronger generalization ability.

3. After the predictor is built, new data are preprocessed in same way as historical data, then the constructed predictor can be used to predict software defect with preprocessed new data.

2.5 Difference between Our Framework and Others

So, to summarize, the main difference between our framework and that of others in the following:

1) We choose the entire learning scheme, not just one out of the learning algorithm, attribute selector, or data preprocessor;

2) We use the appropriate data to evaluate the performance of a scheme.

|-NASA MDP Data Set [9].

3) We choose percentage split for training data set(60%) and test dataset(40%).

2.6 Data Set

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We used the data taken from the public NASA MDP repository, which was also used by MGF and many others, e.g., [10], [11], [12], [13]. Thus, there are 12 data sets in total from NASA MDP repository.

Table 3.1, and 3.2 provides some basic summary information. Each data set is comprised of a number of software modules (cases), each containing the corresponding number of defects and various software static code attributes. After preprocessing, modules that contain one or more defects were labeled as defective. A more detailed description of code attributes or the origin of the MDP data sets can be obtained from [5].

Data Set	System	Language	Total Loc
CM1-5	Spacecraft Instrument	С	17K
KC3-4	Storage management for ground data	JAVA	8K and 25K
KC1-2	Storage management for ground data	C++	*
MW1	Database	С	8K
PC1,2,5	Flight Software for Earth orbiting Software	С	26K
PC3,4	Flight Software for Earth orbiting Software	С	30-36K

Table 2.1: NASA MDP Data Sets

Data Set	Attribute	Module	Defect	Defect(%)
CM1	38	344	42	1.22
JM1	22	9593	1759	18.34
KC1	22	2096	325	15.5
KC3	40	200	36	18
MC1	39	9277	68	0.73
MC2	40	127	44	34.65
MW1	38	264	27	10.23
PC1	38	759	61	8.04
PC2	37	1585	16	1.0
PC3	38	1125	140	12.4
PC4	38	1399	178	12.72
PC5	39	17001	503	2.96

Table 2.2: Data Sets

2.7 Performance Measurement

The Performance measured according to the Confusion matrix given in table:2.3, which is is used by many researchers e.g [14], [5]. Table 2.3 illustrates a confusion matrix for a two class problem having positive and negative class values.

Table 2.3:	Confusion	Matrix
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		Predicte	d Class		
		Positive Negative			
Actual class	Positive	True Positive	False Negative		
	Negative	False Positive	True negative		

Software defect predictor performance of the proposed scheme based on Accuracy, Sensitivity, Specificity, Balance, ROC Area defined as

Accuracy = $\frac{TP+TN}{TP+FP+TN+FN}$

 $\frac{TruePositive + TrueNegative}{TruePositive + FalsePositive + TrueNegative + FalseNegative}$

=The percentage of prediction that is correct.

pd=True Positive Rate(tpr)=Sensitivity = $\frac{TP}{TP + FN}$ =The percentage of positive labeled instances that predicted as positive

Specificity = $\frac{TN}{FP + TN}$ =The percentage of positive labeled instances that predicted as negative.

• pf=False Positive Rate(fpr)=1-specificity

=The percentage of Negative labeled instances that predicted as negative

Formal definitions for pd and pf are given in the formula. Obviously, higher pds and lower pfs are desired. The point (pd=1, pf=0) is the ideal position where we recognize all defective modules and never make mistakes.

MGF introduced a performance measure called balance, which is used to choose the optimal (pd, pf) pairs. The definition is shown bellow from which we can see that it is equivalent to the normalized euclidean distance from the desired $i \neq (0, 1) \neq (-1) \neq (-1)$

point (0, 1) to (pf,pd) in a ROC curve.

Balance =
$$1 - \frac{\sqrt{(1-pd)^2 + (0-pf)^2}}{\sqrt{2}}$$

The receiver operating characteristic(ROC) [15] [28], curve is often used to evaluate the performance of binary predictors. A typical ROC curve is shown in Fig. 2.2. The yaxis shows probability of detection (pd) and the x-axis shows probability of false alarms (pf).

Formal definitions for pd and pf are given above. Obviously, higher pds and lower pfs are desired. The point (pf=0, pd=1) is the ideal position where we recognize all defective modules and never make mistakes.



Figure 2.2: Scheme evaluation of the proposed framework

The Area Under ROC Curve (AUC) is often calculated to compare different ROC curves. Higher AUC values indicate the classifier is, on average, more to the upper left region of the graph. AUC represents the most informative and commonly used, thus it is used as another performance measure in this paper.

3. Result Discussion

This section provides simulation results of some of the Classification algorithm techniques collected by simulation on Software tool named weka(virsion 3.6.9). In the thesis, however, proposed schemes are more comprehensively compared with competent schemes.

According to best accuracy value we choose 8 classification algorithm among many classification algorithms. All the evaluated values are collected and compare with different performance measurement parameter.

3.1 Accuracy

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From the accuracy table 3.1 we can see different algorithm giving di rent accuracy on different data set. But the average performance nearly same.

For Storage management software(KC1-3) LOG, J48G giving better Accuracy value. For database software written in c programming language (MW1) only PART giving better accuracy value.

The performance graph is given in the figure 3.3.

Methods	NB	LOG	DT	JRip	OneR	PART	J48	J48G
CM1	83.94	87.68	89.13	86.23	89.13	73.91	86.23	86.96
JM1	81.28	82.02	81.57	81.42	79.67	81.13	79.8	79.83
KC1	83.05	86.87	84.84	84.84	83.29	83.89	85.56	85.56
KC3	77.5	71.25	75	76.25	71.25	81.25	80	82.5
MC1	94.34	99.27	99.25	99.22	99.3	99.19	99.3	99.3
MC2	66	66.67	56.86	56.86	56.86	70.59	52.94	54.9
MW1	79.25	77.36	85.85	86.79	85.85	88.68	85.85	85.85
PC1	88.82	92.11	92.43	89.14	91.45	89.8	87.83	88.49
PC2	94.29	99.05	99.37	99.21	99.37	99.37	98.9	98.9
PC3	34.38	84.67	80.22	82.89	82.89	82.67	82.22	83.56
PC4	87.14	91.79	90.18	90.36	90.18	88.21	88.21	88.93
PC5	96.56	96.93	97.01	97.28	96.9	96.93	97.13	97.16

Table 3.1: Accuracy

Sensitivity

From the accuracy table 3.2 we see that NB algorithm gives better performance in maximum data set.

In case of DecisionTable gives the sensitivity zero(sometimes), that means it considering all the class as a true negative. It can not be consider for defect prediction. LOG, OneR, PART, J48, J48G algorithms giving average performance.

Methods	NB	LOG	DT	JRip	OneR	PART	J48	J48G
CM1	0.4	0.267	0	0.2	0.133	0.333	0.2	0.2
JM1	0.198	0.102	0.07	0.157	0.109	0.03	0.131	0.123
KC1	0.434	0.238	0.197	0.328	0.254	0.32	0.32	0.32
KC3	0.412	0.412	0.118	0.118	0.176	0.353	0.353	0.353
MC1	0.548	0.161	0.194	0.161	0.161	0.194	0.161	0.161
MC2	0.571	0.545	0	0	0.091	0.5	0.045	0.045
MW1	0.429	0.286	0.429	0.143	.071	0.286	0.214	0.214
PC1	0.28	0.24	0.16	0.16	0.08	0.36	0.24	0.24
PC2	0.333	0	0	0	0	0	0	0
PC3	0.986	0.178	0	0.233	0.014	0.137	0.288	0.288
PC4	0.431	0.538	0.231	0.508	0.323	0.677	0.692	0.677
PC5	0.427	0.308	0.332	0.521	0.303	0.474	0.498	0.479

3.3 Specificity

From the specificity table we can see some of the algorithm are giving 100 percent specificity, that can not be consider as there respective sensitivity zero. These algorithms can give wrong prediction.

So According to the sensitivity and specificity DecisionTable algorithm should not consider for software defect prediction as they giving high 100% specificity bt 0% sensitivity.

Methods	NB	LOG	DT	JRip OneR		PART	J48	J48G
CM1	0.893	0.951	1	0.943	0.984	0.789	0.943	0.951
JM1	0.956	0.988	0.99	0.968	0.957	0.994	0.954	0.956
KC1	0.898	0.976	0.959	0.937	0.932	0.927	0.947	0.947
KC3	0.873	0.794	0.921	0.937	0.857	0.937	0.921	0.952
MC1	0.947	1	0.999	0.999 1		0.999	1	1
MC2	0.724	0.759	1	1	1 0.931		0.897	0.931
MW1	0.848	0.848	0.924	0.978	0.978	0.978	0.957	0.957
PC1	0.943	0.982	0.993	0.957	0.989	0.946	0.935	0.943
PC2	0.946	0.997	1	0.998	1	1	0.995	0.995
PC3	0.219	0.976	0.958	0.944	0.987	0.96	0.926	0.942
PC4	0.929	0.968	0.99	0.956	0.978	0.909	0.907	0.917
PC5	0.983	0.99	0.991	0.987	0.99	0.985	0.986	0.987

Table 3.3: Specificity

3.4 Balance

looking to the Accuracy, Sensitivity and Specificity performance table we consider the NB, LOG, JRip, OneR, PART, J48, J48G, as there performance are average. From the graph figure 3.1 we see that, in maximum of cases the OneR algorithm giving lowest balance value than others. So, no need to use for defect prediction.

Methods	NB	LOG	DT	JRip	OneR	PART	J48	J48G
CM1	0.569	0.481	0.293	0.433	0.387	0.505	0.433	0.433
JM1	0.432	0.365	0.342	0.403	0.369	0.314	0.385	0.379
KC1	0.593	0.461	0.431	0.523	0.47	0.516	0.518	0.518
KC3	0.575	0.559	0.374	0.375	0.409	0.54	0.539	0.541
MC1	0.678	0.407	0.43	0.407	0.407	0.43	0.407	0.407
MC2	0.639	0.636	0.293	0.293	0.355	0.633	0.321	0.323
MW1	0.582	0.484	0.593	0.394	0.343	0.495	0.443	0.443
PC1	0.489	0.462	0.406	0.405	0.349	0.546	0.461	0.461
PC2	0.527	0.293	0.293	0.293	0.293	0.293	0.293	0.293
PC3	0.448	0.419	0.292	0.456	0.303	0.389	0.494	0.495
PC4	0.595	0.673	0.456	0.651	0.521	0.763	0.772	0.764

Table	3.4:	Balance
i ubio	0.1.	Duiunoo

PC5	0.595	0.511	0.528	0.661	0.507	0.628	0.645	0.631

Depending on Accuracy, Sensitivity, Specificity, Balance performance we choosen 6 Algorithms from 8 algorithms are{

- NaiveBayesSimple
- Logistic
- JRip
- PART
- J48 and J48Graft





3.5 ROC Area

And the Software defect prediction performance based on ROC Area simulated by our scheme given in the table:3.5..

According to ROC Area Logistic and Navey based algorithm gives the better performance for software defect prediction.



Methods	CM1	JM1	KC1	KC3	MC1	MC2	MW1	PC1	PC2	PC3	PC4	PC5
NB	0.685	0.681	0.801	0.745	0.861	0.745	0.666	0.736	0.846	0.793	0.84	0.804
Log	0.668	0.709	0.808	0.604	0.893	0.686	0.592	0.821	0.7	0.802	0.911	0.958
JRip	0.572	0.562	0.633	0.527	0.58	0.5	0.561	0.561	0.499	0.589	0.735	0.755
PART	0.492	0.713	0.709	0.612	0.773	0.639	0.611	0.566	0.481	0.728	0.821	0.942
J48	0.537	0.67	0.698	0.572	0.819	0.259	0.5	0.646	0.39	0.727	0.784	0.775
j48G	0.543	0.666	0.698	0.587	0.819	0.274	0.5	0.651	0.39	0.738	0.778	0.775

Table 3.5: Comparative Performance(ROC Area) of Software defect prediction.



3.6 Comparison with other's results

- In 2011 Song, Jia, Ying, and Liu proposed a general framework. In that framework they used One R algorithms for defect prediction, But that should no be consider for defect prediction as it gives 0 sensitivity sometimes, and balance values are very low than others.
- In 2007 MGF used considers only 10 data set, whereas in our research we used 12 data set with more modules in every data set. And in our result the balance values are also greater than there results.
- In others works different machine learning algorithms are used. In our research



Figure 3.3: Accuracy



Figure 3.4: Sensitivity

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Figure 3.6: Balance

4. Conclusion

4.1 Concluding Remarks

In our research work we have attempted to solve the Software defect prediction problem through different Data mining (Classification) algorithms.

In our research NB and Logistic algorithm gives the overall better performance for defect prediction. PART and J48 gives better performance than OneR and JRip .

From these results, we see that a data preprocessor/attribute selector can play different roles with different learning algorithms for different data sets and that no learning scheme dominates, i.e., always outperforms the others for all data sets. This means we should choose different learning schemes for different data sets, and consequently, the evaluation and decision process is important.

In order to improve the efficiency and quality of software development, we can make use of the advantage of data mining to analysis and predict large number of defect data collected in the software development. This paper reviewed the current state of software defect management, software defect prediction models and data mining technology brie y. Then proposed an ideal software defect management and prediction system, researched and analyzed several software defect prediction methods based on data mining techniques and specific models(NB, Logistic, PART, J48G)

4.2 Scope for Further Research

- Clustering based classification can be used.
- Future studies could focus on comparing more classification methods and improving association rule based classification methods
- Furthermore, the pruning of rules for association rule based classification methods can be considered.



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